

# Mixed-Integer Nonlinear Optimization: Introduction, Modeling, and Applications

GIAN Short Course on Optimization:  
Applications, Algorithms, and Computation

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September 12-24, 2016

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# Outline

- 1 Problem, Notation, and Definitions
- 2 Basic Building Blocks of MINLP Methods
- 3 MINLP Modeling Practices
- 4 Summary and Teaching Points



# Mixed-Integer Nonlinear Optimization

## Mixed-Integer Nonlinear Program (MINLP)

minimize  $f(x)$

subject to  $c(x) \leq 0$

$x \in \mathcal{X}$

$x_i \in \mathbb{Z}$  for all  $i \in \mathcal{I}$  set of integers

- $f : \mathbb{R}^n \rightarrow \mathbb{R}$ ,  $c : \mathbb{R}^n \rightarrow \mathbb{R}^m$  smooth (often convex) functions
- $\mathcal{X} \in \mathbb{R}^n$  bounded, polyhedral set, e.g.  $\mathcal{X} = \{x : l \leq A^T x \leq u\}$
- $\mathcal{I} \subset \{1, \dots, n\}$  subset of integer variables
- $x_i \in \mathbb{Z}$  for all  $i \in \mathcal{I}$  ... combinatorial problem
- Combines challenges of handling nonlinearities with combinatorial explosion of integer variables
- More general constraints possible, e.g.  $l \leq c(x) \leq u$  etc.



# Complexity of MINLP

Mixed-Integer Nonlinear Program (**MINLP**)

$$\begin{aligned} & \underset{x}{\text{minimize}} && f(x) \\ & \text{subject to} && c(x) \leq 0 \\ & && x \in \mathcal{X} \\ & && x_i \in \mathbb{Z} \text{ for all } i \in \mathcal{I} \end{aligned}$$

Complexity of MINLP

- **MINLP is NP-hard**: includes MILP, which are NP-hard [Kannan and Monma, 1978]
- Worse: **MINLP are undecidable** [Jeroslow, 1973]:  
quadratically constrained IP for which no computing device  
can compute the optimum for all problems in this class  
... but we're OK if  $\mathcal{X}$  is compact!



# Notation

Some notation used throughout the course ...

- $f^{(k)} = f(x^{(k)})$  evaluated at  $x = x^{(k)}$
- $\nabla f^{(k)} = \nabla f(x^{(k)})$  gradient
- Hessian of Lagrangian  $\mathcal{L}(x, \lambda) = f(x) - \sum \lambda_i c_i(c)$  is  $\nabla^2 \mathcal{L}^{(k)}$   
... assumes  $\mathcal{X}$  polyhedral
- Subscripts denote components, e.g.  $x_i$  is component  $i$  of  $x$
- If  $\mathcal{J} \subset \{1, \dots, n\}$  then  $x_{\mathcal{J}}$  are components of  $x$  corres. to  $\mathcal{J}$
- $x_{\mathcal{I}}$  integer and  $x_{\mathcal{C}}$  are the continuous variables,  $p = |\mathcal{I}|$
- Floor and ceiling operators:  $\lfloor x_i \rfloor$  and  $\lceil x_i \rceil$ :
  - $\lfloor x_i \rfloor$  largest integer smaller than or equal to  $x_i$
  - $\lceil x_i \rceil$  smallest integer larger than or equal to  $x_i$



## Recall: Convexity of Nonlinear Functions

MINLP techniques distinguish convex and nonconvex MINLPs. For our purposes, we define convexity as ...

### Definition (Convex Functions)

A function  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  is convex, iff  $\forall x^{(0)}, x^{(1)} \in \mathbb{R}^n$  we have:

$$f(x^{(1)}) \geq f(x^{(0)}) + (x^{(1)} - x^{(0)})^T \nabla f(x^{(0)})$$

In a slight abuse of notation, we say that ...

### Definition (Convexity of MINLP)

MINLP is a *convex* if the problem functions  $f(x)$  and  $c(x)$  are convex functions. If either  $f(x)$  or any  $c_i(x)$  is a nonconvex function, then MINLP is *nonconvex*.



## Recall Convexity (cont.)

We also define the convex hull of a set  $S$  as ...

### Definition (Convex Hull)

For a set  $S$ , the *convex hull of  $S$*  is  $\text{conv}(S)$ :

$$\left\{ x \mid x = \lambda x^{(1)} + (1 - \lambda)x^{(0)}, \forall 0 \leq \lambda \leq 1, \forall x^{(0)}, x^{(1)} \in S \right\}.$$

- If  $\mathcal{X} = \{x \in \mathbb{Z}^P : l \leq x \leq u\}$  and  $l \in \mathbb{Z}^P, u \in \mathbb{Z}^P$ , then  $\text{conv}(\mathcal{X}) = [l, u]^P$
- Finding convex hull is hard, even for polyhedral  $\mathcal{X}$ .
- Convex hull important for MILP ...

### Theorem (LP Relaxations of MILP)

*MILP can be solved as LP over the convex hull of feasible set.*





# MILP $\neq$ MINLP

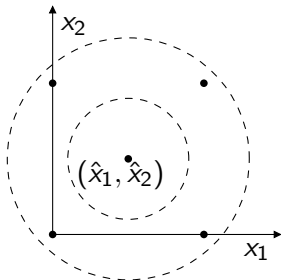
Important difference between MINLP and MILP

$$\underset{x}{\text{minimize}} \sum_{i=1}^n (x_i - \frac{1}{2})^2, \quad \text{subject to } x_i \in \{0, 1\}$$

... solution is **not extreme point** (lies in interior)

Remedy: Introduce objective  $\eta$  and a constraint  $\eta \geq f(x)$

$$\left\{ \begin{array}{l} \underset{\eta, x}{\text{minimize}} \quad \eta, \\ \text{subject to} \quad f(x) \leq \eta, \\ \quad \quad \quad c(x) \leq 0, \\ \quad \quad \quad x \in \mathcal{X}, \\ \quad \quad \quad x_i \in \mathbb{Z}, \forall i \in \mathcal{I}. \end{array} \right.$$



Assume MINLP objective is linear

# MILP $\neq$ MINLP

Important difference between MINLP and MILP

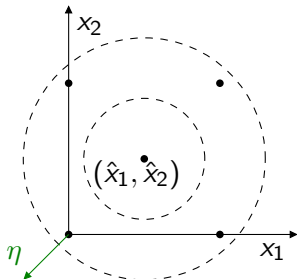
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Assume MINLP objective is linear



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# Relaxation and Constraint Enforcement

## Relaxation

- Used to compute a lower bound on the optimum
- Obtained by enlarging feasible set; e.g. ignore constraints
- Typically much easier to solve than MINLP

## Constraint Enforcement

- Exclude solutions from relaxations not feasible in MINLP
- Refine or tighten of relaxation; e.g. add valid inequalities

## Upper Bounds

- Obtained from any feasible point; e.g. solve NLP for fixed  $x_I$



# Relaxations of Integrality

## Definition (Relaxation)

Optimization problem  $\min\{\check{f}(x) : x \in \mathcal{R}\}$  is a **relaxation** of  $\min\{f(x) : x \in \mathcal{F}\}$ , iff  $\mathcal{R} \supset \mathcal{F}$  and  $\check{f}(x) \leq f(x)$  for all  $x \in \mathcal{F}$ .

Goal: relaxation **easy to solve globally**, e.g. MILP or NLP

## Relaxing Integrality

- Relax Integrality  $x_i \in \mathbb{Z}$  to  $x_i \in \mathbb{R}$  for all  $i \in \mathcal{I}$
- Gives *nonlinear relaxation* of MINLP, or NLP:

$$\begin{cases} \underset{x}{\text{minimize}} & f(x), \\ \text{subject to} & c(x) \leq 0, \\ & x \in \mathcal{X}, \text{ continuous} \end{cases}$$

- Used in branch-and-bound algorithms



# Relaxations of Nonlinear Convex Constraints

## Relaxing Convex Constraints

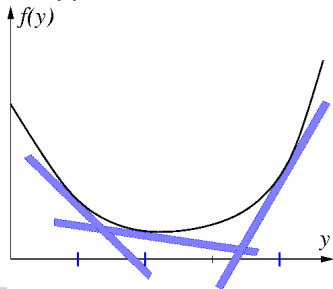
- Convex  $0 \geq c(x)$  and  $\eta \geq f(x)$  relaxed by supporting hyperplanes

$$\eta \geq f^{(k)} + \nabla f^{(k)T} (x - x^{(k)})$$

$$0 \geq c^{(k)} + \nabla c^{(k)T} (x - x^{(k)})$$

for a set of points  $x^{(k)}$ ,  $k = 1, \dots, K$ .

- Obtain **polyhedral relaxation of convex constraints**.
- Used in the outer approximation methods.



# Relaxations of Nonconvex Constraints

## Relaxing Nonconvex Constraints

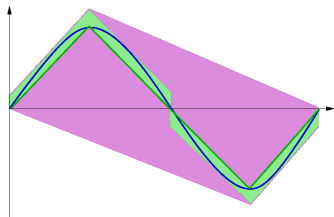
- Construct **convex underestimators**,  $\check{f}(x)$  and  $\check{c}(x)$  for nonconvex functions  $c(x)$  and  $f(x)$ :

$$\check{f}(x) \leq f(x) \quad \text{and} \quad \check{c}(x) \leq c(x), \quad \forall x \in \text{conv}(\mathcal{X}).$$

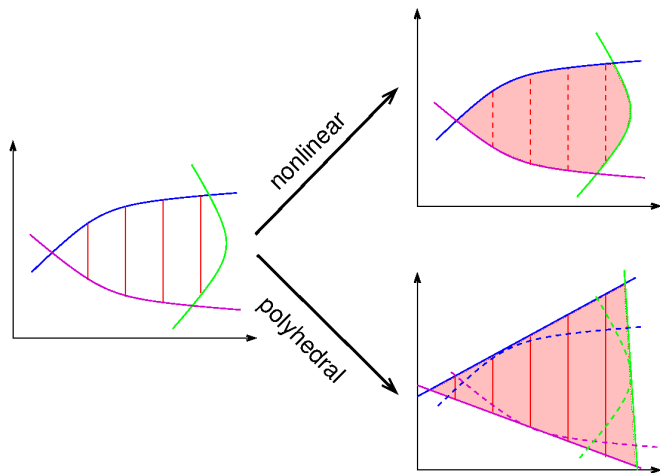
- Relax constraints  $z \geq f(x)$  and  $0 \geq c(x)$  as

$$z \geq \check{f}(x) \quad \text{and} \quad 0 \geq \check{c}(x).$$

- Used in spatial branch-and-bound.



# Relaxations Summary



Nonlinear and polyhedral relaxation



# Relaxations

Relaxations can be combined to produce better algorithms

- Relax convex underestimators via supporting hyperplanes.
- Relax integrality of polyhedral relaxation to obtain an LP.

Relaxations are useful because we have following result:

## Theorem (Relaxation Property)

*If the solution of the relaxation of the  $\eta$ -MINLP is feasible in the  $\eta$ -MINLP, then it solves the MINLP.*

... but if solution of relaxation is not feasible, then need ...



# Constraint Enforcement

Goal: Given solution of relaxation,  $\hat{x}$ , not feasible in MINLP, exclude it from further consideration to ensure convergence

Three constraint enforcement strategies

- 1 Relaxation refinement: tighten the relaxation
- 2 Branching: disjunction to exclude set of non-integer points
- 3 Spatial branching: divide region into sub-regions

Strategies can be combined ...



## Constraint Enforcement: Refinement

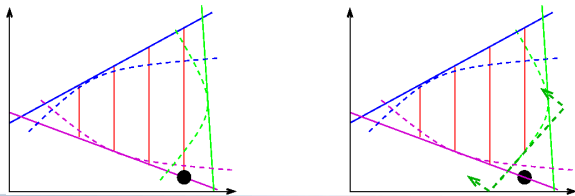
Tighten the relaxation to remove current solution  $\hat{x}$  of relaxation

- Add a **valid inequality** to relaxation, i.e. an inequality that is satisfied by all feasible solutions of MINLP
- Valid inequality is called a **cut** if it excludes  $\hat{x}$
- Example:  $c(x) \leq 0$  convex, and  $\exists i : c_i(\hat{x}) > 0$ , then

$$0 \geq \hat{c}_i + \nabla \hat{c}^T (x - \hat{x})$$

cuts off  $\hat{x}$ . Proof: Exercise.

- Used in Benders decomposition and outer approximation.
- MILP: cuts are basis for branch-and-cut techniques.



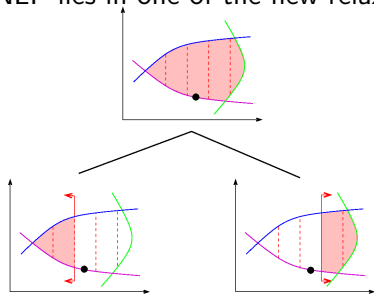
# Constraint Enforcement: Branching

Eliminate current  $\hat{x}$  solution by branch on integer variables:

- 1 Select fractional  $\hat{x}_i$  for some  $i \in \mathcal{I}$
- 2 Create two new relaxations by adding

$$x_i \leq \lfloor \hat{x}_i \rfloor \quad \text{and} \quad x_i \geq \lceil \hat{x}_i \rceil \quad \text{respectively}$$

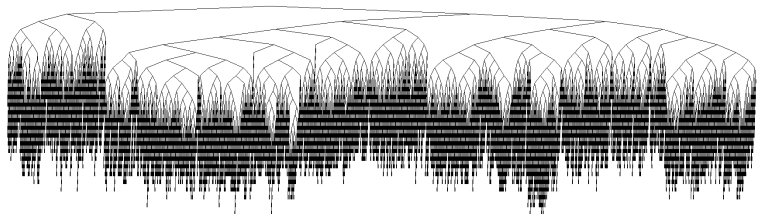
... solution to MINLP lies in one of the new relaxations.



... creates branch-and-bound tree



## Branch-and-Bound Trees can be Huge



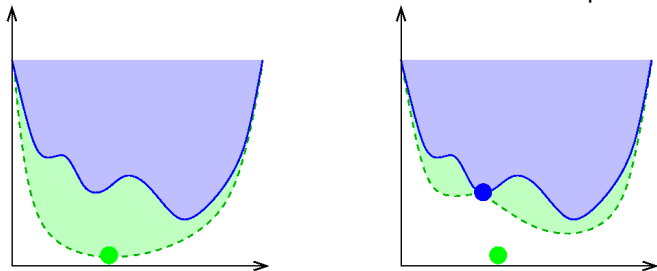
Tree after 360 s CPU time has more than 10,000 nodes

# Constraint Enforcement: Spatial Branching

Enforcement for relaxed nonconvex constraints

- Combine branching and relaxation refinement
- **Branch on continuous variable and split domain in two parts.**
- Create new relaxation over (reduced) sub-domains.
- Generates tree similar to integer branching.
- Mix with interval techniques to eliminate sub-domains.

Nonconvex MINLPs combine all 3 enforcement techniques.

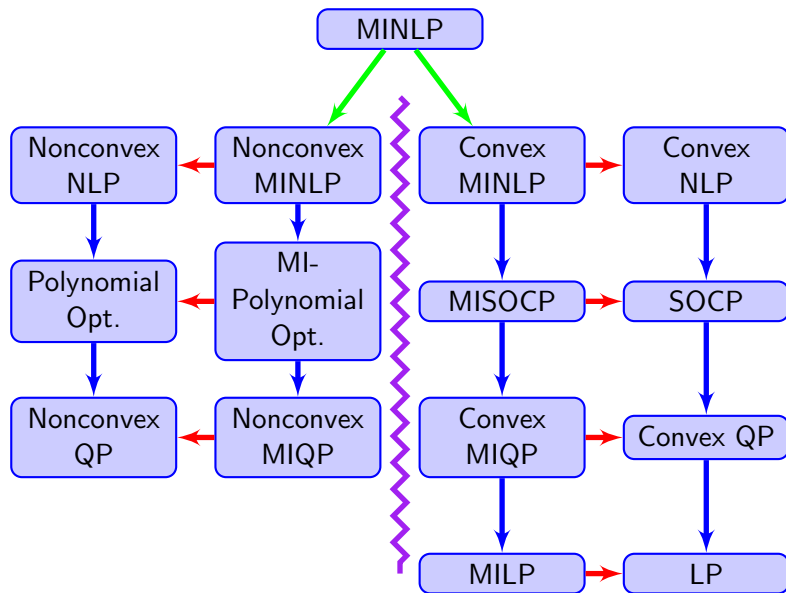


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# MINLP Tree





# How Big Is It?

## The Leyffer-Linderoth-Luedtke (LLL) Measure of Complexity

You have a problem of class  $X$  that has  $Y$  decision variables?

What is the largest value of  $Y$  for which one of Sven, Jim, and Jeff would be willing to bet \$50 that a “state-of-the-art” solver could solve the problem?



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Convex		Nonconvex	
Prob. Class ( $X$ )	# Var ( $Y$ )	Prob. Class ( $X$ )	# Var ( $Y$ )
MINLP	500	MINLP	100
NLP	$5 \times 10^4$	NLP	100
MISOCP	1000	MIPP	150
SOCP	$10^5$	PP	150
MIQP	1000	MIQP	300
QP	$5 \times 10^5$	QP	300
MILP	$2 \times 10^4$		
LP	$5 \times 10^7$		



# MINLP Modeling Practices

Modeling plays a fundamental role in MILP see [Williams, 1999]  
... even more important in MINLP

- MINLP combines integer and nonlinear formulations
- Reformulations of nonlinear relationships can be convex
- Interactions of nonlinear functions and binary variables
- Sometimes we can linearize expressions

## MINLP Modeling Preference

We prefer linear over convex over nonconvex formulations.



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## MINLP Modeling Preference

We prefer linear over convex over nonconvex formulations.

*The great watershed in optimization isn't between  
linearity and nonlinearity, but convexity and nonconvexity.*

*- R. Tyrrell Rockafellar*



# Linearization of Constraints

Assum  $x_2 \neq 0$ . A simple transformation (a constant parameter):

$$\frac{x_1}{x_2} = a \Leftrightarrow x_1 = ax_2$$

Linearization of bilinear terms  $x_1x_2$  with:

- Binary variable  $x_2 \in \{0, 1\}$
- Variable upper bound:  $0 \leq x_1 \leq Ux_2$

... introduce new variable  $x_{12}$  to replace  $x_1x_2$  and add constraints

$$0 \leq x_{12} \leq x_2U \quad \text{and} \quad -U(1 - x_2) \leq x_1 - x_{12} \leq U(1 - x_2),$$



# Never Multiply a Nonlinear Function by a Binary

Previous example generalizes to nonlinear functions  
Often binary variables “switch” constraints on/off

## Warning

Never model on/off constraints by multiplying by a binary variable.

Three alternative approaches

- Disjunctive programming, see [[Grossmann and Lee, 2003](#)]
- Perspective formulations (not always), see [[Günlük and Linderoth, 2012](#)]
- Big-M formulation (weak relaxations)



## Avoiding Undefined Nonlinear Expressions

MINLP solvers fail because NLP solver gets IEEE exception, e.g.

$$c(x_1) = -\ln(\sin(x_1)) \leq 0,$$

cannot be evaluated at  $\sin(x_1) \leq 0$

Reformulate equivalently as

$$\tilde{c}(x_2) = -\ln(x_2) \leq 0, \quad x_2 = \sin(x_1), \quad \text{and} \quad x_2 \geq 0.$$

IPM solvers never evaluate at  $x_2 \leq 0$

Active-set method can also safeguard against  $x_2 \leq 0$

- $x_2 \geq 0$  is a simple bound which can be enforced exactly
- $x_2 = 0$  get IEEE exception  $\Rightarrow$  trap & reduce trust-region
- As  $x_2 \rightarrow 0$ , the constraint violation  $c(x_2) \rightarrow \infty$



# Modeling of Discrete Variables

We can model discrete variables such as

$$y \in \{Y_1, Y_2, \dots, Y_k\}$$

where  $Y_i$  are discrete parameters (e.g. pipe diameters) with **special ordered sets (SOS)**:

$$y = \sum_{i=1}^k z_i Y_i, \quad 1 = \sum_{i=1}^k z_i, \quad z_i \in \{0, 1\}$$

see [Beale and Tomlin, 1970, Beale and Forrest, 1976]

- Similarly linearize univariate functions  $f(z)$ ,  $z \in \mathbb{Z}$
- Generalizes to higher dimensions
- Solvers detect SOS structure and use special branching rules





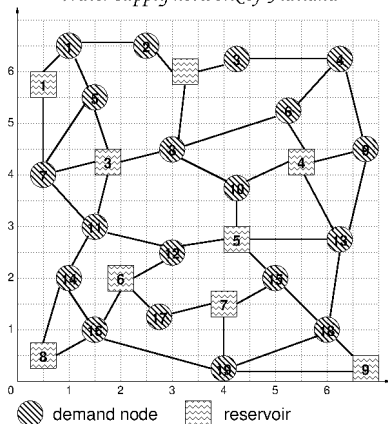
# Design of Water Distribution Networks

Model of water, gas, air networks

Goal: design minimum cost network from discrete pipe diameters

*water supply network of Jeddah*

- $\mathcal{N}$  nodes in network
- $\mathcal{S}$  source nodes
- $\mathcal{A}$ : arcs in the network



# Design of Water Distribution Networks

## Goal

Design minimum cost network from discrete pipe diameters

$\mathcal{N}$  nodes,  $\mathcal{S}$  source nodes,  $\mathcal{A}$ : arcs in the network

Variables:

$q_{ij}$ : flow pipe  $(i, j) \in \mathcal{A}$

$d_{ij}$ : diameter of pipe  $(i, j) \in \mathcal{A}$ , where  $d_{ij} \in \{P_1, \dots, P_r\}$

$h_i$ : hydraulic head at node  $i \in \mathcal{N}$

$z_{ij}$ : binary variables model flow direction  $(i, j) \in \mathcal{A}$

$a_{ij}$ : area of cross section  $(i, j) \in \mathcal{A}$

$y_{ijk}$ : SOS-1 variables to model diameter

NB: Area  $a_{ij} = \pi d_{ij}^2/4$  is redundant ... but useful!

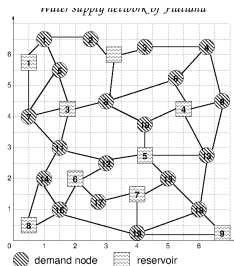


# Design of Water Distribution Networks

$\mathcal{N}$  nodes

$\mathcal{S} \subset \mathcal{N}$  source nodes

$\mathcal{A}$ : arcs in the network



Equations for  $q_{ij}$  flow pipe  $(i, j) \in \mathcal{A}$

- Conservation of flow at every node

$$\sum_{(i,j) \in \mathcal{A}} q_{ij} - \sum_{(j,i) \in \mathcal{A}} q_{ji} = D_i, \quad \forall i \in \mathcal{N} - \mathcal{S}.$$

- Flow bounds are **nonlinear** in  $d_{ij}$  ... **linear** in  $a_{ij}$ :

$$-V_{\max} a_{ij} \leq q_{ij} \leq V_{\max} a_{ij}, \quad \forall (i, j) \in \mathcal{A}.$$



# Design of Water Distribution Networks

## Modeling Trick: SOS & Nonlinear Expressions

Modeling discrete  $d_{ij} \in \{P_1, \dots, P_r\}$  and nonlinear  $a_{ij} = \pi d_{ij}^2/4$ :

- 1 Introduce SOS-1 variables  $y_{ijk} \in \{0, 1\}$  for  $k = 1, \dots, r$
- 2 Model discrete choice as **linear equation**

$$\sum_{k=1}^r y_{ijk} = 1, \quad \text{and} \quad \sum_{k=1}^r P_k y_{ijk} = d_{ij}, \quad \forall (i, j) \in \mathcal{A},$$

- 3 Model nonlinear relationship as **linear equation**

$$\sum_{k=1}^r (\pi P_k/4) y_{ijk} = a_{ij}, \quad \forall (i, j) \in \mathcal{A}.$$

$\Rightarrow$  no longer need nonlinear equation  $a_{ij} = \pi d_{ij}^2/4$ !



# Design of Water Distribution Networks

Nonsmooth pressure loss model along arc  $(i, j) \in \mathcal{A}$

$$h_i - h_j = \frac{\operatorname{sgn}(q_{ij}) |q_{ij}|^{c_1} c_2 L_{ij} K_{ij}^{-c_1}}{d_{ij}^{c_3}}$$

... introduce binary variables to model **nonsmooth term**  $|q_{ij}|^{c_1}$

- ① Add binary variables  $z_{ij} \in \{0, 1\}$ , and  $q_{ij} = q_{ij}^+ - q_{ij}^-$ .

$$0 \leq q_{ij}^+ \leq Q_{\max} z_{ij}, \quad 0 \leq q_{ij}^- \leq Q_{\max} (1 - z_{ij}),$$

- ② Pressure drop becomes

$$h_i - h_j = \frac{\left[ \left( q_{ij}^+ \right)^{c_1} - \left( q_{ij}^- \right)^{c_1} \right] c_2 L_{ij} K_{ij}^{-c_1}}{d_{ij}^{c_3}}, \quad \forall (i, j) \in \mathcal{A}.$$

... can again linearize the  $d_{ij}^{c_3}$  expression with SOS

... alternative uses complementarity:  $0 \leq q_{ij}^+ \perp q_{ij}^- \geq 0$



# Optimization of IEEE 802.11 Broadband Networks

Optimize 802.11 broadband networks for resource sharing meshes

- **objective**: minimizing co-channel and inter-channel interference
- **integrality**: assign channels to basic nodes within a network
- 13 Direct Sequence Spread Spectrum (DSSS) overlapping channels
- co-channel interference: two access points with same channel
- inter-channel interference: cards with overlapping channels transmit simultaneously

⇒ **general nonconvex MINLP**

Original model has one **horrible constraint** ...

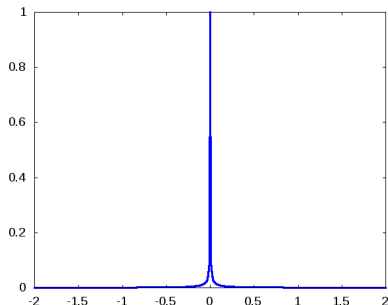


# Optimization of IEEE 802.11 Broadband Networks

... and the **horrible** constraint is ...

$$z = \frac{1}{1 + 1000(x - y)^{10}}$$

- highly nonlinear/nonconvex

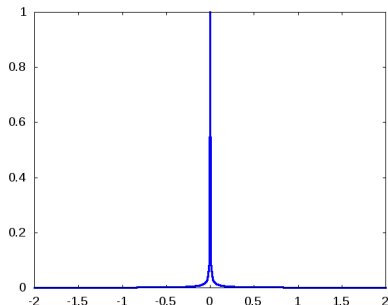


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- $z = 0$ , if  $x \neq y$



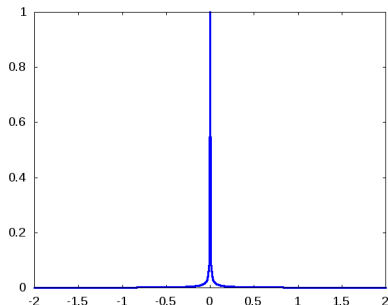


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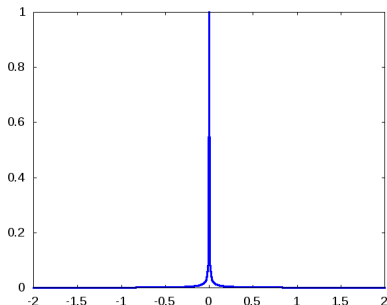


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- highly nonlinear/nonconvex
- $z = 1$ , if  $x = y$
- $z = 0$ , if  $x \neq y$
- $x, y$  integer (channels)
- **model as MIP not NLP**



# Collections of MINLP Test Problems

## AMPL Collections of MINLP Test Problems

- 1 MacMINLP [www.mcs.anl.gov/~leyffer/macminlp/](http://www.mcs.anl.gov/~leyffer/macminlp/)
- 2 IBM/CMU collection [egon.cheme.cmu.edu/ibm/page.htm](http://egon.cheme.cmu.edu/ibm/page.htm)

## GAMS Collections of MINLP Test Problems

- 1 GAMS MINLP-world [www.gamsworld.org/minlp/](http://www.gamsworld.org/minlp/)
- 2 MINLP CyberInfrastructure [www.minlp.org/index.php](http://www.minlp.org/index.php)

Solve MINLPs online on the NEOS server,  
[www.neos-server.org/neos/](http://www.neos-server.org/neos/)

... and there are even a few CUTeR problems in SIF!



# Summary and Teaching Points

## Basic building blocks of solvers

- Relaxation ... create easier to solve problem
- Constraint enforcement ... exclude relaxation solution
- Upper bounds ... prune search space

... more on these concepts over the next three days!

## Modeling is very, very, very important

- Linearize, linearize, linearize as much as possible
- Prefer linear over convex and convex over nonconvex  
... order or magnitude difference in solver capabilities





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