

Optimization Problems with Equilibrium Constraints

GIAN Short Course on Optimization: Applications, Algorithms, and Computation

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Outline

1 Introduction: Stackelberg Games



Stationarity Conditions for MPECs Bouligand and Strong Stationarity Alphabet Soup of Spurious Stationarity





Nash Game: non-cooperative equilibrium of several producers

$$z_i^* \in \begin{cases} \underset{z_i}{\operatorname{subject to } c_i(z_i) \geq 0 \\ z_i \geq 0 \end{cases}$$
 producer i

Producer *i* optimizes own z_i , given other producers choices

- All producers $\hat{z} = (z_1^*, ..., z_{i-1}^*, z_i, z_{i+1}^*, ..., z_l^*)$
- No shared constraints (otherwise called Nash-Gournot)
- All producers/players are equal

Definition (Nash Equilibrium)

No producer *i* can improve objective, if other producer's variables, $z_i, \forall j \neq i$, remain unchanged.

Solution of Nash Games

Form first-order optimality conditions for each player ...

$$(\mathsf{NCP}) \qquad \begin{cases} 0 \leq \mu \perp \nabla b(z) - \nabla c(z)\lambda \geq 0 \\ 0 \leq \lambda \perp c(z) \geq 0 \end{cases}$$

where

•
$$b(z) = (b_1(z), \ldots, b_k(z)) \& c(z) = (c_1(z), \ldots, c_k(z))$$

- \perp means $\lambda^T c(z) = 0$, either $\lambda_i > 0$ or $c_i(z) > 0$
- Called a nonlinear complementarity problem (NCP)
- Robust large scale solvers exist: e.g. PATH

Setting $y = (z, \lambda, \mu)^T$ and $F(y) = (b(z) - \nabla c(z)\lambda, c(z))^T$, we can rewrite (NCP) equivalently as

$$0 \leq y \perp F(y) \geq 0$$

... change of notation: y both variables and multipliers!

Stackelberg Games & Bilevel Optimization

Single dominant producer & Nash followers



- Nash game (0 ≤ y ⊥ F(x, y) = 0)
 ... parameterized in leader's variables x
- Mathematical Program with Equilibrium Constraints (MPEC)

Bilevel Optimization as MPECs

Single dominant producer & Nash followers equivalent to



- Lower-level problem (min b(y) s.t. d(y, x) ≥ 0)
 ... parameterized in leader's variables x
- Mathematical Program with Equilibrium Constraints (MPEC)

Government sets tax rates, t_g , for certain goods to maximize revenue

- Consumers buy goods to maximize own utility function
- Consumers react to tax rates by changing purchase behavior
- Government is leader ... knows how consumers will react

Assume we have seven goods:

$$\mathcal{G} = \{$$
Beer, Pizza, Movie, Wine, Cheese, Ballet, Leisure $\}$

... and two classes of consumers

$$\mathcal{C} = ig \{ \mathsf{Students}, \, \mathsf{Professors} ig \}$$



Consumer c buys quantities $q_{c,g} \geq 0$ of goods, $g \in \mathcal{G}$ to

$$\left\{egin{array}{ll} \max_{q} & U_c(q) = \prod_{g \in \mathcal{G}} q_{c,g}^{lpha_{c,g}} & ext{utility function} \ & ext{subject to } & \sum_{g \in \mathcal{G}} p_g(1+t_g) q_{c,g} \leq b_c & ext{budget constraint} \end{array}
ight.$$

where $\sum \alpha_{c,g} = 1$, with prices, p_g , and tax-rates, t_g of good $g \in \mathcal{G}$ KKT conditions of consumer c are:

$$-\alpha_{c,g}q_{c,g}^{(\alpha_{c,g}-1)}\prod_{g'\in\mathcal{G}:g'\neq g}q_{c,g'}^{\alpha_{c,g'}}+\pi_cp_g(1+t_g)-\xi_{c,g}=0\quad\forall g\in\mathcal{G}$$

 $\sum_{g\in\mathcal{G}} p_g(1+\underline{t}_g)q_{c,g} \leq b_c \perp \pi_c \geq 0 \quad \text{and} \quad 0 \leq q_{c,g} \perp \xi_{c,g} \geq 0$

Government maximizes tax revenue subject to consumer actions

$$\begin{split} \max_{t} & \sum_{c \in \mathcal{C}} \sum_{g \in \mathcal{G}} t_{g} q_{c,g} N_{c} \\ \text{s.t.} & -\alpha_{c,g} q_{c,g}^{(\alpha_{c,g}-1)} \prod_{g' \in \mathcal{G}: g' \neq g} q_{c,g'}^{\alpha_{c,g'}} + \pi_{c} p_{g} (1+t_{g}) - \xi_{c,g} = 0 \quad \forall g \in \mathcal{G} \\ & \sum_{g \in \mathcal{G}} p_{g} (1+t_{g}) q_{c,g} \leq b_{c} \perp \pi_{c} \geq 0 \\ & 0 \leq q_{c,g} \perp \xi_{c,g} \geq 0, \qquad \forall c \in \mathcal{C}, \forall g \in \mathcal{G} \end{split}$$

where N_c is the number of consumers in class $c \in \mathcal{C}$

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where N_c is the number of consumers in class $c \in \mathcal{C}$

So who gets taxed the most???

The Problem for the Rest of the Day

Mathematical Program with Equilibrium Constraints (MPEC)

$$\begin{cases} \underset{x,y}{\text{minimize } f(x,y)} \\ \text{subject to } c(x,y) \ge 0 \\ 0 \le y \perp F(x,y) \ge 0 \end{cases}$$

- $f: R^p \times R^q \to R$, and $c: R^p \times R^q \to R^m$ smooth
- Complementarity constraint: $F : R^p \times R^q \to R^q$ smooth $y_i = 0$ or $F_i(x, y) = 0 \dots y^T F(x, y) = 0$
- more general $l \leq c(x, y) \leq u$: no problem

MPEC: Economic Applications

- Stackelberg games [Stackelberg, 1952]
- modeling of competition in deregulated electricity markets [Pieper, 2001, Hobbs et al., 2000]
- volatility estimation in American option pricing [Huang and Pang, 1999]
- transportation network design:

toll road pricing: how to set toll levels leader
 consumers move optimally (Wardrop's principle)
 [Hearn and Ramana, 1997, Ferris et al., 1999]

MPEC: Engineering Applications

- design of structures involving friction [Ferris and Tin-Loi, 1999a]
- brittle fracture identification [Tin-Loi and Que, 2002]
- problems in elastoplasticity [Ferris and Tin-Loi, 1999b]
- process engineering models [Rico-Ramirez and Westerberg, 1999, Raghunathan and Biegler, 2002]
- floor planning (design of semi-conductors) [Anjos and Vanelli, 2002]
- obstacle problems (PDE); packaging problems [Outrata et al., 1998]

Outline

Introduction: Stackelberg Games

2 Difficulties with MPECs

Stationarity Conditions for MPECs
 Bouligand and Strong Stationarity
 Alphabet Soup of Spurious Stationarity



Why Not Simply Solve MPECs as NLPs?

Mathematical Program with Equilibrium Constraints (MPEC)

$$\begin{cases} \underset{x,y}{\text{minimize } f(x,y)} \\ \text{subject to } c(x,y) \ge 0 \\ 0 \le y \perp F(x,y) \ge 0 \end{cases}$$

Equivalent smooth nonlinear program (NLP):

4

$$\begin{cases} \underset{x,y}{\text{minimize}} & f(x,y) \\ \text{subject to } c(x,y) \geq 0 \\ & F(x,y) \geq 0 \quad \text{and} \quad y \geq 0 \\ & y^T F(x,y) = 0 \end{cases}$$



Why Not Simply Solve MPECs as NLPs?

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NLP solvers converge slowly, and sometimes fail completely!

Example of Linear Convergence of SQP

Consider

$$\underset{x,y}{\text{minimize }} (x-1)^2 + (y-1)^2 \quad \text{subject to} \quad 0 \leq x \perp y \geq 0$$

SQP method:

• Start at (1,1)



Example of Linear Convergence of SQP

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$$\underset{x,y}{\text{minimize }} (x-1)^2 + (y-1)^2 \quad \text{subject to} \quad 0 \leq x \perp y \geq 0$$

SQP method:

- Start at (1,1)
- $(x_2, y_2) = (1/2, 1/2)$



Example of Linear Convergence of SQP

Consider

$$\underset{x,y}{\text{minimize }} (x-1)^2 + (y-1)^2 \quad \text{subject to} \quad 0 \leq x \perp y \geq 0$$

SQP method:

- Start at (1,1)
- $(x_2, y_2) = (1/2, 1/2)$
- $(x_3, y_3) = (1/2^k, 1/2^k)$

... linear convergence to (0,0) ... multipliers $\rightarrow \infty$



... not even stationary! $s = (0, 1) \ s = (1, 0)$ descend!

A Nonlinear Programming Approach

Replace equilibrium $0 \le x_1 \perp x_2 \ge 0$ by $X_1 x_2 \le 0$ or $x_1^T x_2 \le 0$

 \Rightarrow standard nonlinear program (NLP)



Advantage: standard (?) NLP; use large-scale solvers ... Snag: nonlinear program (NLP) violates standard assumptions!

Mangasarian Fromowitz CQ fails

Mangasarian Fromowitz Constraint Qualification at feasible \hat{x} :

 $\hat{x}_1 = 0, \ \hat{x}_2 > 0$

 $\Rightarrow x_1 \ge 0$, and $x_2x_1 \le 0$ active

 \Rightarrow MFCQ: $s_1 > 0$, and $\hat{x}_2 s_1 < 0$



MFCQ is important (minimalist) stability assumption for NLP

Failure of MFCQ implies:

- **(**) Lagrange multiplier set unbounded ... $\nabla^2 \mathcal{L}$ may blow up
- Onstraint gradients linearly dependent ... ill-conditioned steps
- Sentral path does not exist ... IPMs may not work at all!

Dependent Constraints and Unbounded Multiplier Sets

Consider the two QPECs

$$\begin{cases} \underset{z}{\text{minimize } f_i(x, y) \\ \text{subject to } 0 \le y \perp y - x \ge 0 \end{cases}$$

with
$$f_1(z) = (x - 1)^2 + y^2$$
 and $f_2(z) = x^2 + (y - 1)^2$

Solution at $(x, y)^* = (1/2, 1/2)^T$



Dependent Constraints and Unbounded Multiplier Sets

Equivalent NLP of QPECs is

$\int_{z} \min_{z} \frac{1}{z}$	$f_i(z)$	multiplier
subject to	$y \ge 0$	$\nu \geq 0$
	$y - x \ge 0$	$\lambda \geq 0$
l	$y(y-x)\leq 0$	$\xi \ge 0.$

with KKT conditions:

$$\begin{pmatrix} -1\\ 1 \end{pmatrix}$$
 or $\begin{pmatrix} 1\\ -1 \end{pmatrix} = \lambda^* \begin{pmatrix} -1\\ 1 \end{pmatrix} - \xi^* \begin{pmatrix} -\frac{1}{2}\\ \frac{1}{2} \end{pmatrix}$.

... active constraint normals are clearly dependent!

Dependent Constraints and Unbounded Multiplier Sets

Since $y^* = \frac{1}{2} > 0$ we see $\nu^* = 0$, and multiplier sets ...

$$egin{array}{rll} \mathcal{M}_1 &=& ig\{(\lambda,\xi) \mid \xi \geq 0, \; \lambda+rac{1}{2}\xi=1ig\} \ \mathcal{M}_2 &=& ig\{(\lambda,\xi) \mid \lambda \geq 0, \; -\lambda+rac{1}{2}\xi=1ig\}, \end{array}$$

... are unbounded



Inconsistent Linearizations

MPECs can have inconsistent linearizations arbitrarily close to stationary point

$$\begin{cases} \underset{z}{\text{minimize } x + y} \\ \text{subject to } y^2 \ge 1 \\ 0 \le x \perp y \ge 0. \end{cases}$$

Nice solution: $(x, y)^* = (0, 1)^T$ multipliers $\lambda^* = 0.5$ Linearize at $(\hat{x}, \hat{y}) = (\epsilon, 1 - \delta)^T$ with $\epsilon, \delta > 0$:

$$(1-\delta)^2+2(1-\delta)(y-(1-\delta))\geq 1 \quad \Rightarrow \quad y\geq rac{1+(1-\delta)^2}{2(1-\delta)}>1$$

and

$$(1-\delta)\epsilon + (1-\delta)(x-\epsilon) + \epsilon(y-(1-\delta)) \le 0 \quad \Rightarrow \quad y \le 1-\delta < 1$$

How Else Can We Solve MPECs?

$$\begin{cases} \underset{x,y}{\text{minimize } f(x,y) \\ \text{subject to } c(x,y) \ge 0 \\ F(x,y) \ge 0 \quad \text{and} \quad y \ge 0 \\ y^T F(x,y) = 0 \end{cases}$$

Goal

Want to use the good NLP solvers, such as IPM, SQP, SLQP, ... Trouble caused by too many dependent active constraints: F(x, y) = 0 and y = 0 and $y^T F(x, y) = 0$... remove one!

Two alternative approaches that use NLP solvers:

- Relax the complementarity constraint
- Penalize the complementarity constraint

NLP-Based Relaxation Approach to MPECs

Formulate a relaxed NLP

 $(\mathsf{R}-\mathsf{NLP}(\rho))$

$$\begin{cases} \underset{x,y}{\text{minimize } f(x,y)} \\ \text{subject to } c(x,y) \ge 0 \\ F(x,y) \ge 0 \quad \text{and} \quad y \ge 0 \\ y^T F(x,y) = \rho \end{cases}$$

... for $\rho\searrow 0$

Given initial $\rho > 0$ repeat Solve (R-NLP(ρ)) for (x^{ρ}, y^{ρ}) Reduce $\rho := \rho/4$ until (x^{ρ}, y^{ρ}) is solution of MPEC; NLP-Based Penalization Approach to MPECs

Formulate a penalized NLP

$$(\mathsf{P}\mathsf{-NLP}(\boldsymbol{\rho})) \qquad \begin{cases} \underset{x,y}{\text{minimize}} \quad f(x,y) + \pi \| y^{\mathsf{T}} F(x,y) \| \\ \text{subject to } c(x,y) \ge 0 \\ \quad F(x,y) \ge 0 \quad \text{and} \quad y \ge 0 \end{cases}$$

... for $\pi \nearrow 0$... problem satisfies MFCQ!

```
Given initial \pi > 0

repeat

Solve (P-NLP(\pi)) for (x^{\pi}, y^{\pi})

Reduce \pi := 4\pi

until (x^{\pi}, y^{\pi}) is solution of MPEC;
```

Relaxation and penalization are loosely related ...

An Even Simpler Trick Seems to Work

Consider an alternative (lazy) reformulation of MPEC

$$\begin{cases} \underset{x,y}{\text{minimize}} & f(x,y) \\ \text{subject to } & c(x,y) \ge 0 \\ & 0 \le y \perp F(x,y) \ge 0 \end{cases}$$

Introduce slack variables s:

- Write F(x, y) = s as nonlinear equation
- Simplify the complementarity to bilinear inequality $y^T s \leq 0$
- Equivalent, because $s, y \ge 0$... solvers satisfy bounds easily Equivalent smooth nonlinear program (NLP):

$$\begin{cases} \underset{x,y}{\text{minimize}} & f(x,y) \\ \text{subject to } & c(x,y) \ge 0 \\ & F(x,y) = s, \quad s \ge 0, \quad y \ge 0 \quad \text{and} \quad y^{\mathsf{T}}s \le 0 \end{cases}$$

.. more in the next lecture!

Outline

Introduction: Stackelberg Games



Stationarity Conditions for MPECs Bouligand and Strong Stationarity Alphabet Soup of Spurious Stationarity



MPEC Bouligand-Stationarity



B-stationarity is a structural stationarity condition

- Applies stationarity to nonlinear functions
- Retains structure of the problem \Rightarrow strong result
- Absence of feasible descend directions!
 - \ldots similar to LP being stationary for NLP

MPEC Strong-Stationarity

• (x^*, y^*) is weakly-stationary, iff $\exists \lambda, \mu$, and ν :

$$egin{aligned} g^* &- A^*\lambda - B^*\mu - egin{pmatrix} 0 \
u \end{pmatrix} = 0, \ 0 &\leq c^* \perp \lambda \geq 0, \ 0 &\leq y^* \perp F^* \geq 0. \end{aligned}$$

where $\nu \perp y^*$ and $\mu \perp F(x,y) \dots \mu, \nu$ unrestricted

• Degenerate complementarity conditions:

$$\mathcal{D}(z) := \left\{ i : y_i = 0 = F_i(z) \right\}$$

• (x^{*}, y^{*}) is strongly-stationary iff

$$\mu_i \geq 0, \ \nu_i \geq 0, \ \forall i \in \mathcal{D}^*$$

... equivalent to KKT conditions of equivalent NLP

Alphabet Soup of Spurious Stationarity

 (x^*, y^*) is weakly-stationary, iff $\exists \lambda, \mu$, and ν :

$$egin{aligned} g^* &- A^*\lambda - B^*\mu - egin{pmatrix} 0\
u \end{pmatrix} = 0, \ 0 &\leq c^* \perp \lambda \geq 0, \ 0 &\leq y^* \perp F^* \geq 0. \end{aligned}$$

where $\nu \perp y^*$ and $\mu \perp F(x, y)$

Degenerate complementarity: $\mathcal{D}(z) := \{i : y_i = 0 = F_i(z)\}$

- A-stationary, iff $\mu_i \geq 0$ or $\nu_i \geq 0$, $\forall i \in \mathcal{D}^*$
- C-stationary, iff $\mu_i \nu_i \ge 0 \ \forall i \in \mathcal{D}^*$
- M-stationary, iff $(\mu_i > 0 \text{ and } \nu_i > 0)$ or $\mu_i \nu_i = 0, \ \forall i \in \mathcal{D}^*$

all have trivial descend directions

Spuriousness of C-Stationarity

Consider min $(x-1)^2 + (y-1)^2$ subject to $0 \le y \perp x \ge 0$:



(0,0) C-stationary: $\mu = \nu = -2 < 0!!!$ $\Rightarrow \exists$ descend directions

Spuriousness of A/M-Stationarity

Consider min $(x-1)^2 + y^3 + y^2$ subject to $0 \le y \perp x \ge 0$



(0,0) M/A-stationarity: $\mu = 0, \nu = -2 < 0!!!$ \Rightarrow exists descend directions Alphabet Soup of Stationarity



 $A/B/C/M/S\mbox{-stationarity}$ equivalent, iff $\mathcal{D}^*=\emptyset$

What Have We Learned?

Complementarity constraints are important class of problems

- Arise in many applications ... useful modeling paradigm
- Students should pay more taxes than their professors

MPECs are a challenging class of problems

- Violate MFCQ \Rightarrow unbounded multipliers, infeasible linearizations
- NLP solvers can fail

Extended optimality conditions

- B-stationarity is the best ... and most difficult
- Strong stationarity is good ... but does not always hold
- Many useless stationarity concepts: A-, C-, L-, M-, W- ...

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